

Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
CAN	7	For	3	12	41%	40%	3	13	13	2	0	0	45	+11
		Against	4	6			0	10	9	2	0	0	34	
RUS	6	For	3	7	52%	47%	2	8	14	0	1	0	40	+8
		Against	3	5			1	10	8	2	0	0	32	
SUI	7	For	4	8	43%	44%	3	13	6	5	1	0	44	+7
		Against	3	6			4	11	7	4	0	0	37	
CHN	6	For	3	4	50%	75%	1	10	7	1	1	0	31	+5
		Against	3	3			4	14	3	2	0	0	26	
JPN	6	For	3	3	33%	41%	2	12	5	3	0	0	31	-6
		Against	3	4			1	9	8	4	0	0	37	
SWE	6	For	3	3	25%	40%	4	13	1	3	0	1	29	-7
		Against	3	5			2	8	9	2	1	0	36	
USA	6	For	3	4	30%	41%	0	12	7	2	0	0	32	-7
		Against	3	6			1	11	9	2	1	0	39	
KOR	6	For	3	3	39%	50%	1	7	7	3	0	0	30	-11
		Against	3	9			3	15	7	1	1	1	41	
Total	25			44			16	88	60	19	3	1	282	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

LSFE Last Stone First End