

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
SUI	For	3	8	47%	43%	3	13	6	3	1	0	38	+10	
	Against	3	2			4	8	4	4	0	0	28		
CAN	For	3	8	40%	46%	3	10	10	2	0	0	36	+8	
	Against	3	6			0	10	9	0	0	0	28		
RUS	For	3	7	52%	47%	2	8	14	0	1	0	40	+8	
	Against	3	5			1	10	8	2	0	0	32		
CHN	For	3	4	50%	75%	1	10	7	1	1	0	31	+5	
	Against	3	3			4	14	3	2	0	0	26		
JPN	For	3	3	33%	41%	2	12	5	3	0	0	31	-6	
	Against	3	4			1	9	8	4	0	0	37		
SWE	For	3	3	25%	40%	4	13	1	3	0	1	29	-7	
	Against	3	5			2	8	9	2	1	0	36		
USA	For	3	4	30%	41%	0	12	7	2	0	0	32	-7	
	Against	3	6			1	11	9	2	1	0	39		
KOR	For	3	3	39%	50%	1	7	7	3	0	0	30	-11	
	Against	3	9			3	15	7	1	1	1	41		
Total	24		40			16	85	57	17	3	1	267		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

LSFE Last Stone First End