

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	PP Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
NOR	6	For	3	13	44%	50%	0	12	9	5	0	0	45	+18
		Against	3	5			0	11	5	2	0	0	27	
CAN1	6	For	3	8	57%	67%	0	10	10	4	1	0	46	+16
		Against	3	4			0	12	6	2	0	0	30	
USA	6	For	3	6	57%	60%	0	9	8	6	1	1	52	+12
		Against	3	4			0	11	3	5	2	0	40	
SUI1	6	For	3	9	38%	25%	0	11	8	2	2	0	41	+1
		Against	3	7			0	11	5	5	1	0	40	
SUI2	6	For	3	8	33%	67%	0	11	7	1	3	0	40	+1
		Against	3	10			0	12	10	1	1	0	39	
CAN2	6	For	3	11	35%	50%	0	19	6	1	0	0	34	-3
		Against	3	5			0	11	3	4	2	0	37	
RUS	6	For	3	1	32%	50%	0	6	7	2	1	0	30	-16
		Against	3	13			0	14	11	2	1	0	46	
CHN	6	For	3	4	13%	33%	0	12	1	2	1	0	24	-29
		Against	3	12			0	8	13	2	2	1	53	
Total	24			60			0	90	56	23	9	1	312	

Note:

Stolen ends are the ends won without the last stone advantage.
Last Stone Efficiency: Scoring two or more points with last stone advantage.
Power Play Efficiency: Scoring two or more points by the team calling a Power Play.

Legend:

>4 More than four points scored LSFE Last Stone First End