



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
POL	For	8	20	52%	62%	3	16	9	7	5	1	80	+56	
	Against	1	5			2	12	6	0	0	0	24		
UKR	For	7	15	59%	50%	2	8	12	8	4	2	84	+47	
	Against	2	8			5	11	8	2	1	0	37		
SLO	For	2	17	50%	45%	3	14	12	5	1	3	72	+25	
	Against	7	8			3	13	12	2	1	0	47		
AND	For	4	13	36%	27%	0	17	9	3	1	0	48	0	
	Against	3	8			0	8	9	3	2	1	48		
LIE	For	4	8	34%	50%	5	9	8	4	3	0	49	-15	
	Against	5	16			3	15	12	5	1	1	64		
GRE	For	3	9	36%	20%	0	12	9	1	1	0	37	-20	
	Against	4	11			1	10	6	5	5	0	57		
CRO	For	3	8	7%	31%	2	11	5	2	1	0	31	-22	
	Against	4	16			1	13	9	6	1	0	53		
GEO	For	1	4	13%	8%	0	6	5	1	0	0	19	-71	
	Against	6	22			0	11	7	8	5	4	90		
Total	32		94			15	93	69	31	16	6	420		

Note:
 Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
 >4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End

