



**Scoring Analysis**

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
POL	For	6	18	63%	70%	1	13	8	6	4	1	68	+53	
	Against	1	2			1	9	3	0	0	0	15		
UKR	For	5	12	59%	64%	2	5	9	7	3	2	68	+37	
	Against	2	8			2	11	5	2	1	0	31		
SLO	For	2	15	52%	53%	0	12	9	5	1	3	64	+31	
	Against	5	6			3	10	10	1	0	0	33		
AND	For	4	13	36%	27%	0	17	9	3	1	0	48	0	
	Against	3	8			0	8	9	3	2	1	48		
LIE	For	4	7	31%	43%	4	8	5	4	3	0	42	-8	
	Against	3	13			1	12	10	4	0	1	50		
GRE	For	3	9	36%	20%	0	12	9	1	1	0	37	-20	
	Against	4	11			1	10	6	5	5	0	57		
CRO	For	3	8	7%	31%	2	11	5	2	1	0	31	-22	
	Against	4	16			1	13	9	6	1	0	53		
GEO	For	1	4	13%	8%	0	6	5	1	0	0	19	-71	
	Against	6	22			0	11	7	8	5	4	90		
<b>Total</b>	<b>28</b>		<b>86</b>			<b>9</b>	<b>84</b>	<b>59</b>	<b>29</b>	<b>14</b>	<b>6</b>	<b>377</b>		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**

>4 More than four points scored

**Eff.** Efficiency

**LSFE** Last Stone First End