



**Scoring Analysis**

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
POL	For	5	17	46%	47%	1	14	7	8	4	2	78	+35	
	Against	4	10			2	10	12	3	0	0	43		
ESP	For	6	8	44%	50%	0	12	12	7	1	2	72	+27	
	Against	3	6			2	15	15	0	0	0	45		
POR	For	5	20	17%	50%	2	24	6	5	3	0	63	+19	
	Against	4	12			1	16	8	4	0	0	44		
IRL	For	2	12	39%	57%	2	16	10	2	2	3	65	+17	
	Against	7	7			0	18	8	2	2	0	48		
SVK	For	5	13	34%	61%	0	12	13	3	2	2	65	+17	
	Against	4	13			0	20	7	2	2	0	48		
UKR	For	6	17	28%	53%	1	20	10	6	0	1	63	+16	
	Against	3	12			0	18	7	2	1	1	47		
NED	For	6	18	28%	47%	1	16	11	3	2	1	60	+9	
	Against	3	14			2	16	7	4	1	1	51		
WAL	For	2	20	37%	37%	0	18	13	3	1	0	57	-3	
	Against	7	12			0	12	10	8	1	0	60		
FRA	For	6	11	35%	29%	0	14	12	3	0	0	47	-25	
	Against	3	16			2	12	11	5	2	3	72		
SRB	For	2	0	2%	36%	2	7	1	0	0	0	9	-112	
	Against	7	34			0	16	10	10	6	6	121		
<b>Total</b>	<b>45</b>		<b>136</b>			<b>9</b>	<b>153</b>	<b>95</b>	<b>40</b>	<b>15</b>	<b>11</b>	<b>579</b>		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**

>4 More than four points scored

**Eff.** Efficiency

**LSFE** Last Stone First End