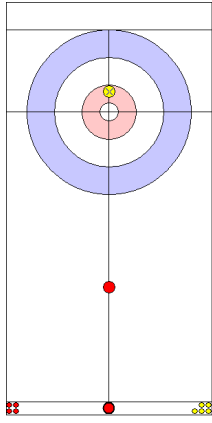


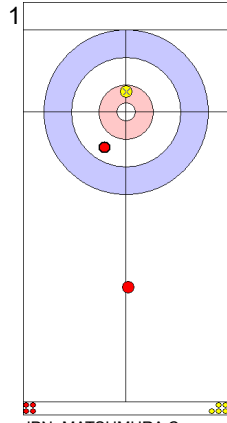


**Game - Shot by Shot**

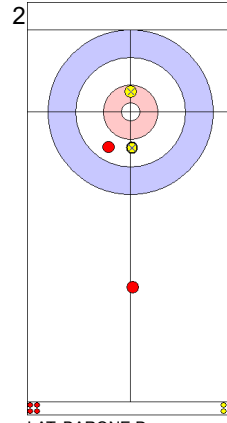
**End 1** ● **JPN - Japan** 0 + 1 (this end) = 1      ● **LAT - Latvia** 0 + 0 (this end) = 0



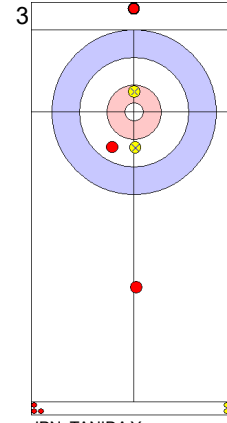
Prepositioned Stones



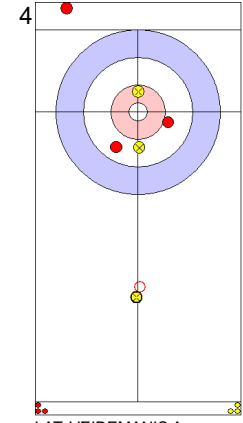
JPN: MATSUMURA C  
Draw ⤴ 75%



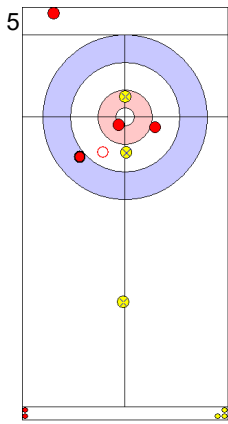
LAT: BARONE D  
Draw ⤴ 100%



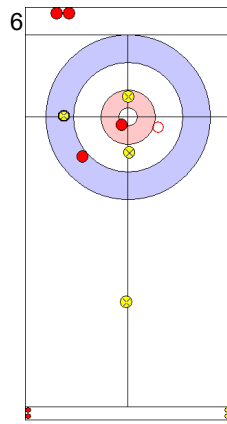
JPN: TANIDA Y  
Draw ⤴ 0%



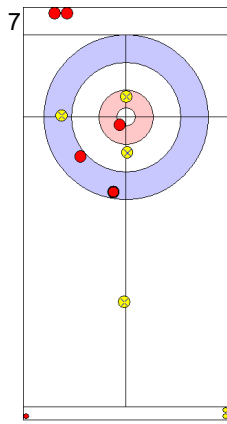
LAT: VEIDEMANIS A  
Draw ⤴ 0%



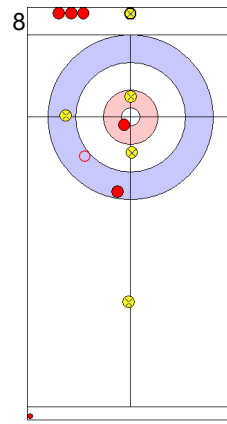
JPN: TANIDA Y  
Raise ⤴ 100%



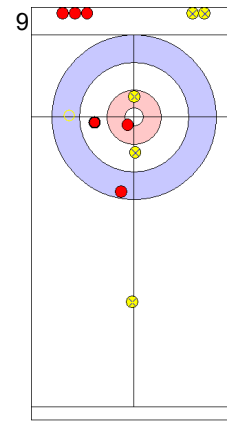
LAT: VEIDEMANIS A  
Hit and Roll ⤴ 50%



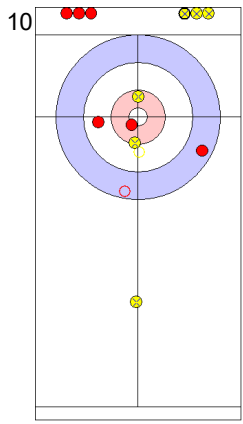
JPN: TANIDA Y  
Guard ⤴ 100%



LAT: VEIDEMANIS A  
Hit and Roll ⤴ 50%



JPN: MATSUMURA C  
Hit and Roll ⤴ 75%



LAT: BARONE D  
Hit and Roll ⤴ 0%

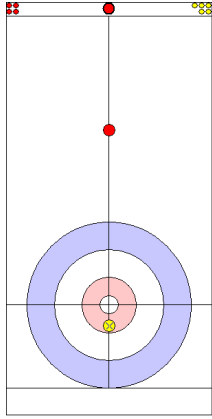
	JPN	LAT
Total Score	1	0
Time left		

**Legend:**  
 ⤴ Clockwise      ⤵ Counter-clockwise      - Not considered

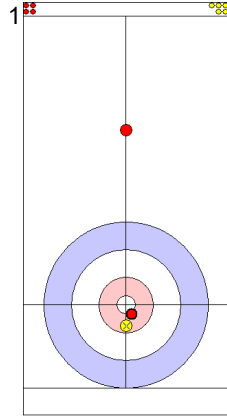


**Game - Shot by Shot**

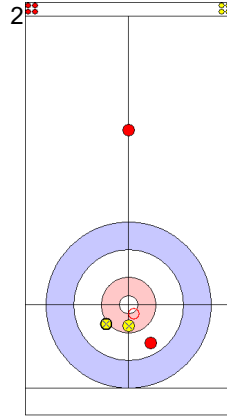
**End 2**   ● **JPN - Japan**   1 + 1 (this end) = 2      ● **LAT - Latvia**   0 + 0 (this end) = 0



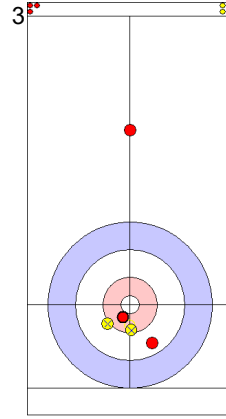
Prepositioned Stones



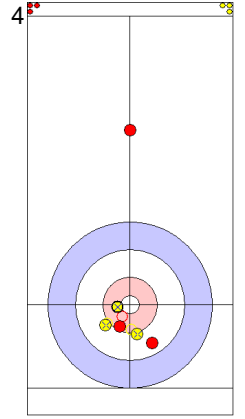
JPN: MATSUMURA C  
Draw      ↻ 75%



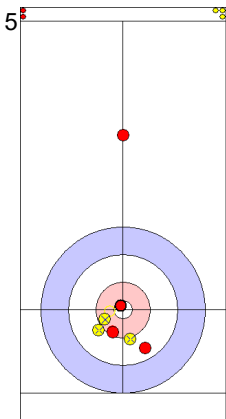
LAT: BARONE D  
Raise      ↻ 75%



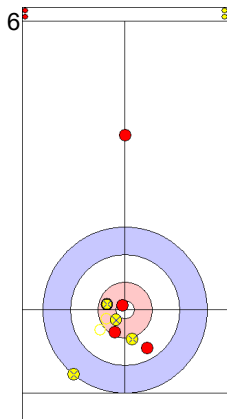
JPN: TANIDA Y  
Draw      ↻ 75%



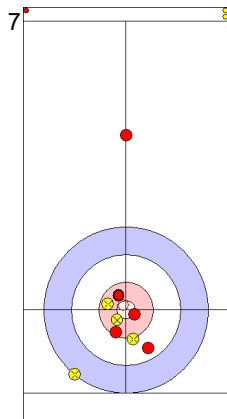
LAT: VEIDEMANIS A  
Raise      ↻ 75%



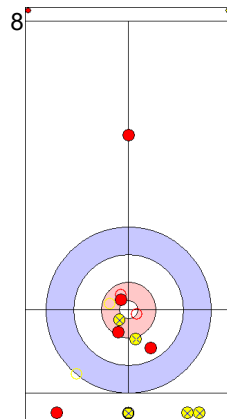
JPN: TANIDA Y  
Draw      ↻ 100%



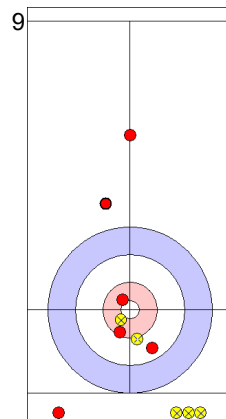
LAT: VEIDEMANIS A  
Raise      ↻ 50%



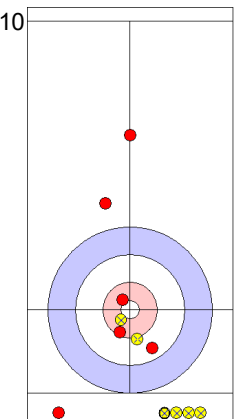
JPN: TANIDA Y  
Raise      ↻ 100%



LAT: VEIDEMANIS A  
Double Take-out      ↻ 50%



JPN: MATSUMURA C  
Guard      ↻ 100%



LAT: BARONE D  
Double Take-out      ↻ 0%

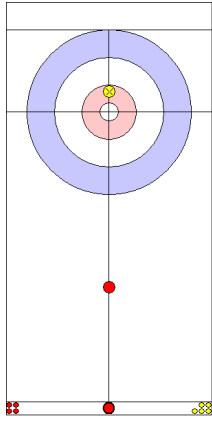
	JPN	LAT
Total Score	2	0
Time left		

**Legend:**  
 ↻ Clockwise      ↻ Counter-clockwise      - Not considered

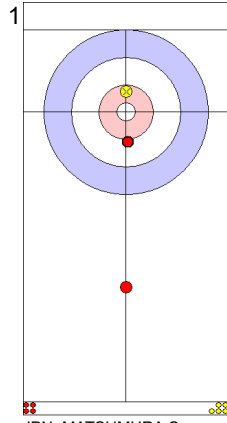


**Game - Shot by Shot**

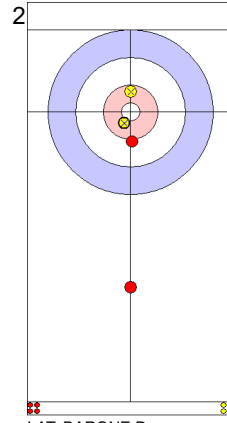
**End 3**   ● **JPN - Japan**   **2 + 0** (this end) = **2**   ● **LAT - Latvia**   **0 + 2** (this end) = **2**



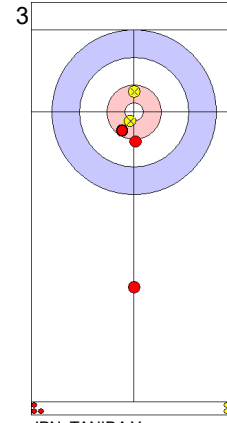
Prepositioned Stones



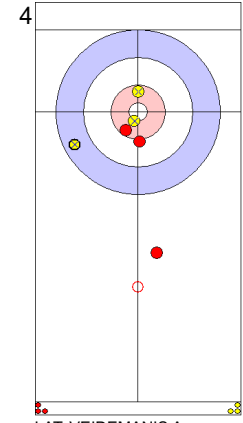
JPN: MATSUMURA C  
Draw   ⤵ 100%



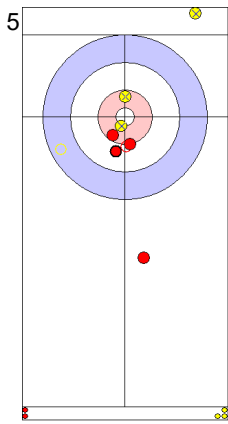
LAT: BARONE D  
Draw   ⤵ 100%



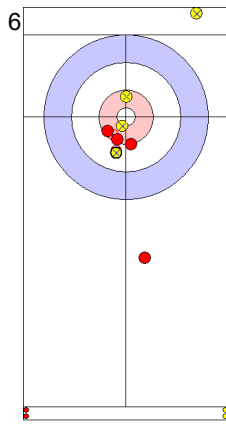
JPN: TANIDA Y  
Raise   ⤵ 75%



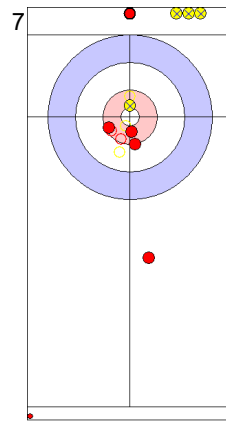
LAT: VEIDEMANIS A  
Draw   ⤵ 0%



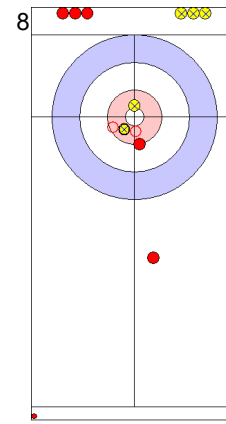
JPN: TANIDA Y  
Hit and Roll   ⤵ 100%



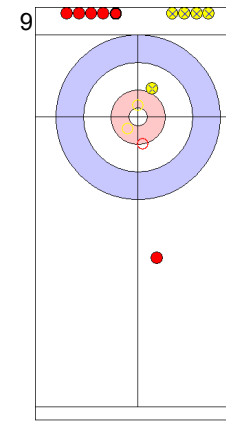
LAT: VEIDEMANIS A  
Draw   ⤵ 100%



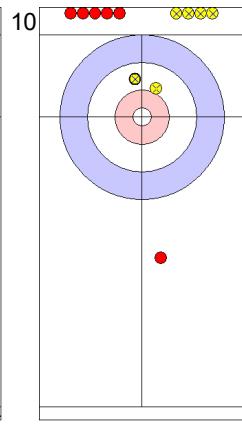
JPN: TANIDA Y  
Take-out   ⤵ 100%



LAT: VEIDEMANIS A  
Double Take-out   ⤵ 100%



JPN: MATSUMURA C  
Double Take-out   ⤵ 50%



LAT: BARONE D  
Draw   ⤵ 100%

	JPN	LAT
Total Score	2	2
Time left		

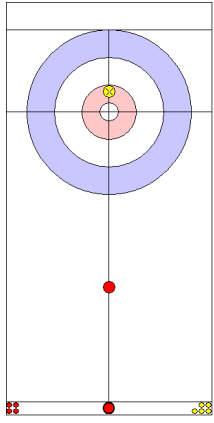
**Legend:**  
 ⤵ Clockwise   ⤴ Counter-clockwise   - Not considered



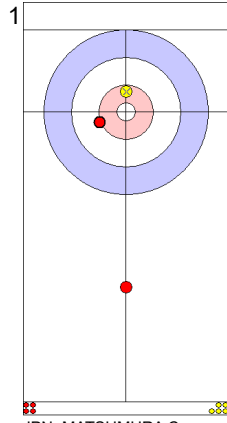


**Game - Shot by Shot**

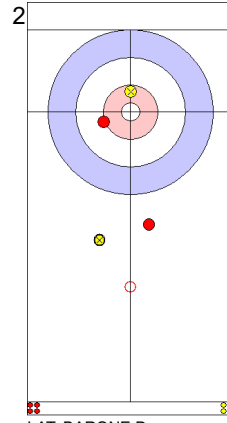
**End 5**   ● **JPN - Japan**   **4 + 2 (this end) = 6**   ● **LAT - Latvia**   **2 + 0 (this end) = 2**



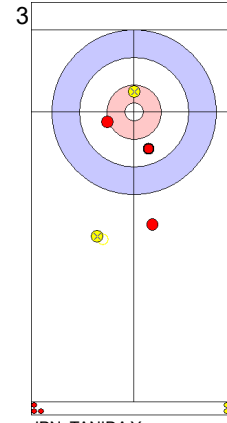
Prepositioned Stones



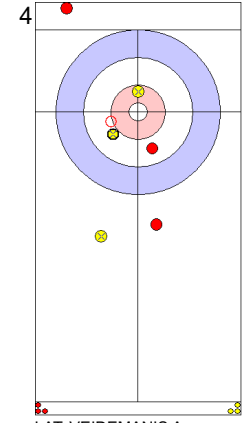
JPN: MATSUMURA C  
Draw   ⤵ 75%



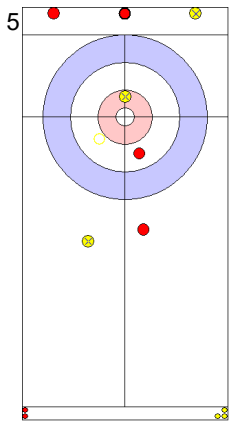
LAT: BARONE D  
Draw   ⤵ 0%



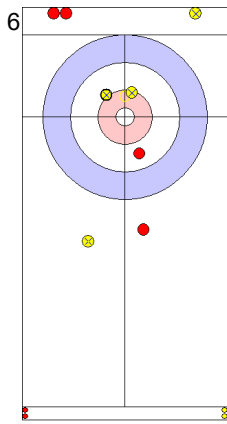
JPN: TANIDA Y  
Draw   ⤵ 100%



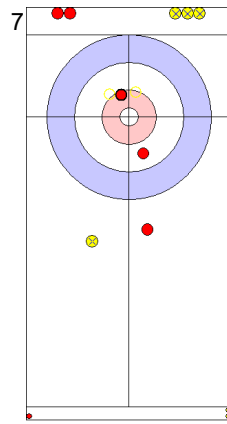
LAT: VEIDEMANIS A  
Take-out   ⤵ 100%



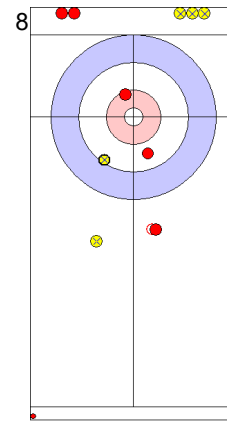
JPN: TANIDA Y  
Take-out   ⤵ 50%



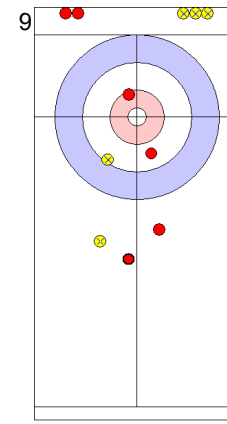
LAT: VEIDEMANIS A  
Draw   ⤵ 50%



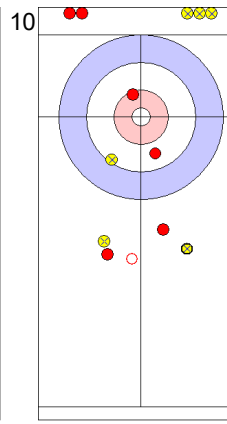
JPN: TANIDA Y  
Double Take-out   ⤵ 100%



LAT: VEIDEMANIS A  
Draw   ⤵ 50%



JPN: MATSUMURA C  
Guard   ⤵ 100%



LAT: BARONE D  
Draw   ⤵ 0%

	JPN	LAT
Total Score	6	2
Time left		

**Legend:**  
 ⤵ Clockwise   ⤴ Counter-clockwise   - Not considered

