

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
D	1	GER - Germany		0	1	0	0	1	0	2	0	2	0		6
	2	JPN - Japan	*	1	0	1	0	0	3	0	1	0	1		7

GER - Germany		Shot Success Game
4 S	JENTSCH Daniela	71%
3 V	ABBES Emira	71%
2	HOEHNE Mia	65%
1	JENTSCH Analena	68%
A	FOMM Klara-Hermine	-
Team Total		69%

JPN - Japan		Shot Success Game
4 S	FUJISAWA Satsuki	78%
3 V	YOSHIDA Chinami	80%
2	SUZUKI Yumi	79%
1	YOSHIDA Yurika	81%
A	ISHIZAKI Kotomi	-
Team Total		79%

Last Stone Draw Distance

⌚	ABBES Emira	80.5cm
⌚	HOEHNE Mia	31.7cm
Total		112.2cm

Last Stone Draw Distance

⌚	SUZUKI Yumi	16.7cm
⌚	YOSHIDA Chinami	61.9cm
Total		78.6cm

Time remaining: 1 minute 37 seconds

Time-out: End 8 - GER stone 8

Time remaining: 3 minutes 10 seconds

Time-out: End 7 - JPN stone 6

Shot Success Analysis

GER - Germany		⌚	⌚	Game	
4	JENTSCH Daniela	Draws	6 79%	6 63%	12 71%
		Take-outs	6 67%	2 88%	8 72%
		Total	12 73%	8 69%	20 71%
3	ABBES Emira	Draws	8 78%	6 54%	14 68%
		Take-outs	1 100%	5 75%	6 79%
		Total	9 81%	11 64%	20 71%
2	HOEHNE Mia	Draws	7 71%	6 67%	13 69%
		Take-outs	1 100%	6 50%	7 57%
		Total	8 75%	12 58%	20 65%
1	JENTSCH Analena	Draws	13 73%	3 33%	16 66%
		Take-outs	1 100%	3 67%	4 75%
		Total	14 75%	6 50%	20 68%
A	FOMM Klara-Hermine	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	34 75%	21 57%	55 68%
		Take-outs	9 78%	16 66%	25 70%
		Total	43 76%	37 61%	80 69%

JPN - Japan		⌚	⌚	Game	
4	FUJISAWA Satsuki	Draws	7 68%	3 50%	10 63%
		Take-outs	5 100%	5 85%	10 93%
		Total	12 81%	8 72%	20 78%
3	YOSHIDA Chinami	Draws	3 58%	3 50%	6 54%
		Take-outs	7 93%	7 89%	14 91%
		Total	10 83%	10 78%	20 80%
2	SUZUKI Yumi	Draws	4 75%	5 80%	9 78%
		Take-outs	4 75%	7 82%	11 80%
		Total	8 75%	12 81%	20 79%
1	YOSHIDA Yurika	Draws	8 66%	11 91%	19 80%
		Take-outs	1 100%	0 -	1 100%
		Total	9 69%	11 91%	20 81%
A	ISHIZAKI Kotomi	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	22 67%	22 77%	44 72%
		Take-outs	17 91%	19 86%	36 88%
		Total	39 78%	41 81%	80 79%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise **LSFE(*)** Last Stone First End