

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
ITA	For	5	11	62%	64%	9	18	17	0	2	0	60	+26	
	Against	3	3			5	17	7	1	0	0	34		
NOR	For	4	10	57%	57%	3	17	14	3	1	0	58	+22	
	Against	4	3			11	16	10	0	0	0	36		
DEN	For	3	12	35%	63%	6	22	7	6	0	0	54	+15	
	Against	5	3			2	18	6	3	0	0	39		
CZE	For	2	12	34%	57%	3	17	9	5	2	0	58	+12	
	Against	6	11			4	21	8	3	0	0	46		
NED	For	3	8	29%	48%	2	22	9	2	0	0	46	-4	
	Against	5	9			8	19	14	1	0	0	50		
FIN	For	3	6	29%	60%	2	17	10	1	0	0	40	-11	
	Against	5	9			9	20	11	3	0	0	51		
KOR	For	6	5	24%	50%	5	16	8	4	0	0	44	-14	
	Against	2	15			1	23	8	5	1	0	58		
JPN	For	5	5	28%	41%	6	21	9	1	0	0	42	-18	
	Against	3	6			2	15	11	5	2	0	60		
GER	For	5	5	17%	50%	7	18	6	1	0	0	33	-28	
	Against	3	15			1	19	14	2	2	0	61		
Total	36		74			43	168	89	23	5	0	435		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End