

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
JPN	For	6	14	42%	43%	4	25	8	5	1	0	60	+23	
	Against	2	1			4	10	9	3	0	0	37		
KOR	For	4	14	55%	48%	1	14	16	6	1	0	68	+20	
	Against	4	8			3	16	9	3	0	1	48		
SCO	For	6	10	42%	75%	6	15	14	4	0	0	55	+18	
	Against	2	8			4	20	7	1	0	0	37		
ITA	For	3	7	38%	59%	5	10	13	3	0	1	50	-2	
	Against	5	12			1	21	9	3	1	0	52		
GER	For	3	10	27%	59%	2	23	9	4	0	0	53	-3	
	Against	5	7			3	20	8	5	0	1	56		
TUR	For	1	9	41%	42%	1	15	11	4	1	1	58	-6	
	Against	7	9			6	16	10	8	1	0	64		
LAT	For	3	11	28%	44%	0	23	9	3	0	0	50	-9	
	Against	5	12			1	18	16	3	0	0	59		
CZE	For	5	7	24%	58%	3	19	7	3	0	1	47	-12	
	Against	3	14			2	25	8	3	1	1	59		
EST	For	5	7	11%	39%	5	16	5	2	1	0	36	-29	
	Against	3	18			3	14	16	5	1	0	65		
Total	36		89			27	160	92	34	4	3	477		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End