

## Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
KOR	8	For	4	19	40%	63%	2	19	13	5	2	0	68	+36
		Against	4	5			1	17	6	1	0	0	32	
JPN	7	For	5	10	58%	70%	1	15	9	5	3	0	60	+25
		Against	2	4			2	17	3	4	0	0	35	
KAZ	7	For	2	5	19%	33%	0	12	7	1	1	0	33	-28
		Against	5	15			0	15	11	4	3	0	61	
HKG	6	For	3	3	17%	35%	0	13	4	2	0	0	27	-33
		Against	3	13			0	10	13	4	3	0	60	
<b>Total</b>	<b>14</b>		<b>37</b>			<b>3</b>	<b>59</b>	<b>33</b>	<b>13</b>	<b>6</b>	<b>0</b>	<b>188</b>		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End