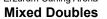


After Play-off Session 2





Scoring Analysis

Team	Games			Stolen Ends	Last Stone Eff.	PP Eff.		Points Scored							
			LSFE				0	1	2	3	4	>4	Total	Plus / Minus	
TUR	5	For	5	11	75%	100%	0	7	9	6	3	0	55	+36	
		Against	0	2			0	6	2	3	0	0	19		
DEN	5	For	4	10	60%	75%	0	8	7	3	2	2	49	+29	
		Against	1	3			0	7	5	1	0	0	20		
LAT	6	For	2	10	56%	60%	0	11	7	4	2	1	50	+22	
		Against	4	3			0	10	6	2	0	0	28		
KAZ	6	For	2	15	37%	60%	0	15	5	6	0	1	48	+11	
		Against	4	7			0	7	7	4	1	0	37		
TPE	5	For	2	9	47%	100%	0	8	4	3	2	1	38	+11	
		Against	3	6			0	10	3	2	0	1	27		
POR	7	For	3	12	45%	100%	0	19	6	5	0	1	51	+4	
		Against	4	3			0	8	7	4	2	1	47		
BLR	7	For	4	10	46%	57%	0	15	9	3	1	0	46	+3	
		Against	3	6			0	11	7	3	1	1	43		
LTU	5	For	3	1	45%	80%	0	4	3	6	2	0	36	+1	
		Against	2	8			0	13	6	2	1	0	35		
KGZ	5	For	4	5	38%	100%	0	9	6	4	0	0	33	-2	
		Against	1	7			0	12	2	5	1	0	35		
AUT	5	For	2	6	28%	0%	0	8	5	0	0	1	23	-10	
		Against	3	10			0	13	6	0	2	0	33		
BRA	5	For	3	5	19%	25%	0	9	4	1	1	0	24	-12	
		Against	2	11			0	12	3	6	0	0	36		
BEL	4	For	0	5	23%	0%	0	11	4	0	0	0	19	-15	
		Against	4	3			0	3	7	1	1	2	34		
MEX	4	For	4	1	15%	0%	0	6	4	0	0	0	14	-15	
		Against	0	11			0	12	2	3	1	0	29		
NGR	4	For	1	5	17%	50%	0	4	4	1	1	0	19	-21	
		Against	3	13			0	9	6	2	2	1	40		
SLO	4	For	1	5	12%	0%	0	8	1	0	1	1	19	-21	
		Against	3	11			0	9	4	2	3	1	40		
SVK	5	For	1	2	20%	40%	0	10	2	2	0	0	20	-21	
		Against	4	8			0	10	7	4	0	1	41		
Total	41			112			0	152	80	44	15	8	544		



Note:
Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Power Play Efficiency: Scoring two or more points by the team calling a Power Play.

Legend:

CURXTEAM2-

More than four points scored Eff. Efficiency LSFE Last Stone First End

PΡ Power Play

