

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	PP Eff.	Points Scored						Total	Plus / Minus
						0	1	2	3	4	>4		
TUR	For	5	11	75%	100%	0	7	9	6	3	0	55	+36
	Against	0	2			0	6	2	3	0	0	19	
DEN	For	4	10	60%	75%	0	8	7	3	2	2	49	+29
	Against	1	3			0	7	5	1	0	0	20	
LAT	For	2	10	56%	60%	0	11	7	4	2	1	50	+22
	Against	4	3			0	10	6	2	0	0	28	
KAZ	For	2	15	37%	60%	0	15	5	6	0	1	48	+11
	Against	4	7			0	7	7	4	1	0	37	
TPE	For	2	9	47%	100%	0	8	4	3	2	1	38	+11
	Against	3	6			0	10	3	2	0	1	27	
POR	For	3	12	45%	100%	0	19	6	5	0	1	51	+4
	Against	4	3			0	8	7	4	2	1	47	
BLR	For	4	10	46%	57%	0	15	9	3	1	0	46	+3
	Against	3	6			0	11	7	3	1	1	43	
LTU	For	3	1	45%	80%	0	4	3	6	2	0	36	+1
	Against	2	8			0	13	6	2	1	0	35	
KGZ	For	4	5	38%	100%	0	9	6	4	0	0	33	-2
	Against	1	7			0	12	2	5	1	0	35	
AUT	For	2	6	28%	0%	0	8	5	0	0	1	23	-10
	Against	3	10			0	13	6	0	2	0	33	
BRA	For	3	5	19%	25%	0	9	4	1	1	0	24	-12
	Against	2	11			0	12	3	6	0	0	36	
BEL	For	0	5	23%	0%	0	11	4	0	0	0	19	-15
	Against	4	3			0	3	7	1	1	2	34	
MEX	For	4	1	15%	0%	0	6	4	0	0	0	14	-15
	Against	0	11			0	12	2	3	1	0	29	
NGR	For	1	5	17%	50%	0	4	4	1	1	0	19	-21
	Against	3	13			0	9	6	2	2	1	40	
SLO	For	1	5	12%	0%	0	8	1	0	1	1	19	-21
	Against	3	11			0	9	4	2	3	1	40	
SVK	For	1	2	20%	40%	0	10	2	2	0	0	20	-21
	Against	4	8			0	10	7	4	0	1	41	
Total	41		112			0	152	80	44	15	8	544	

Note:

Stolen ends are the ends won without the last stone advantage.
Last Stone Efficiency: Scoring two or more points with last stone advantage.
Power Play Efficiency: Scoring two or more points by the team calling a Power Play.

Legend:

>4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End
PP Power Play