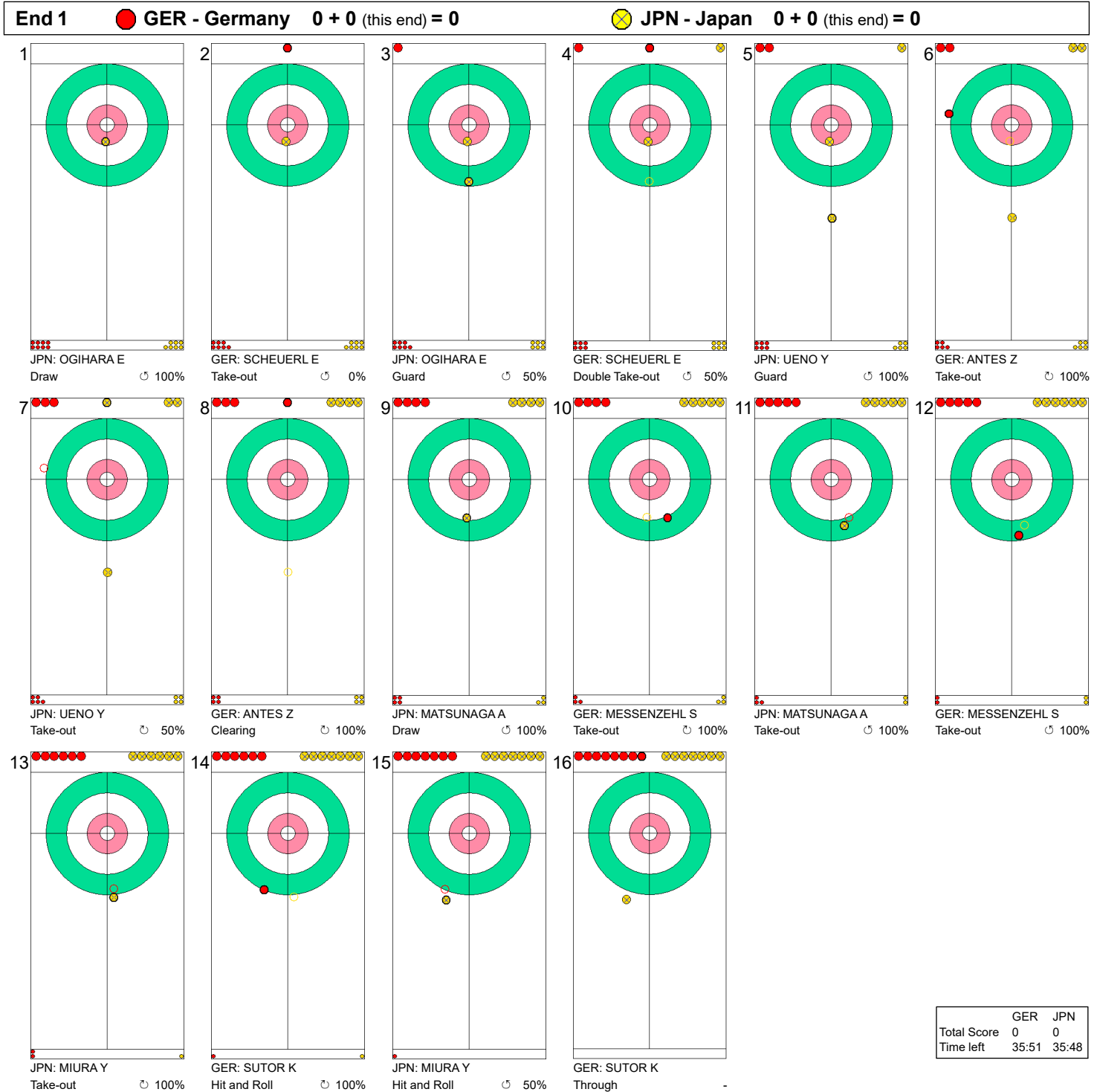
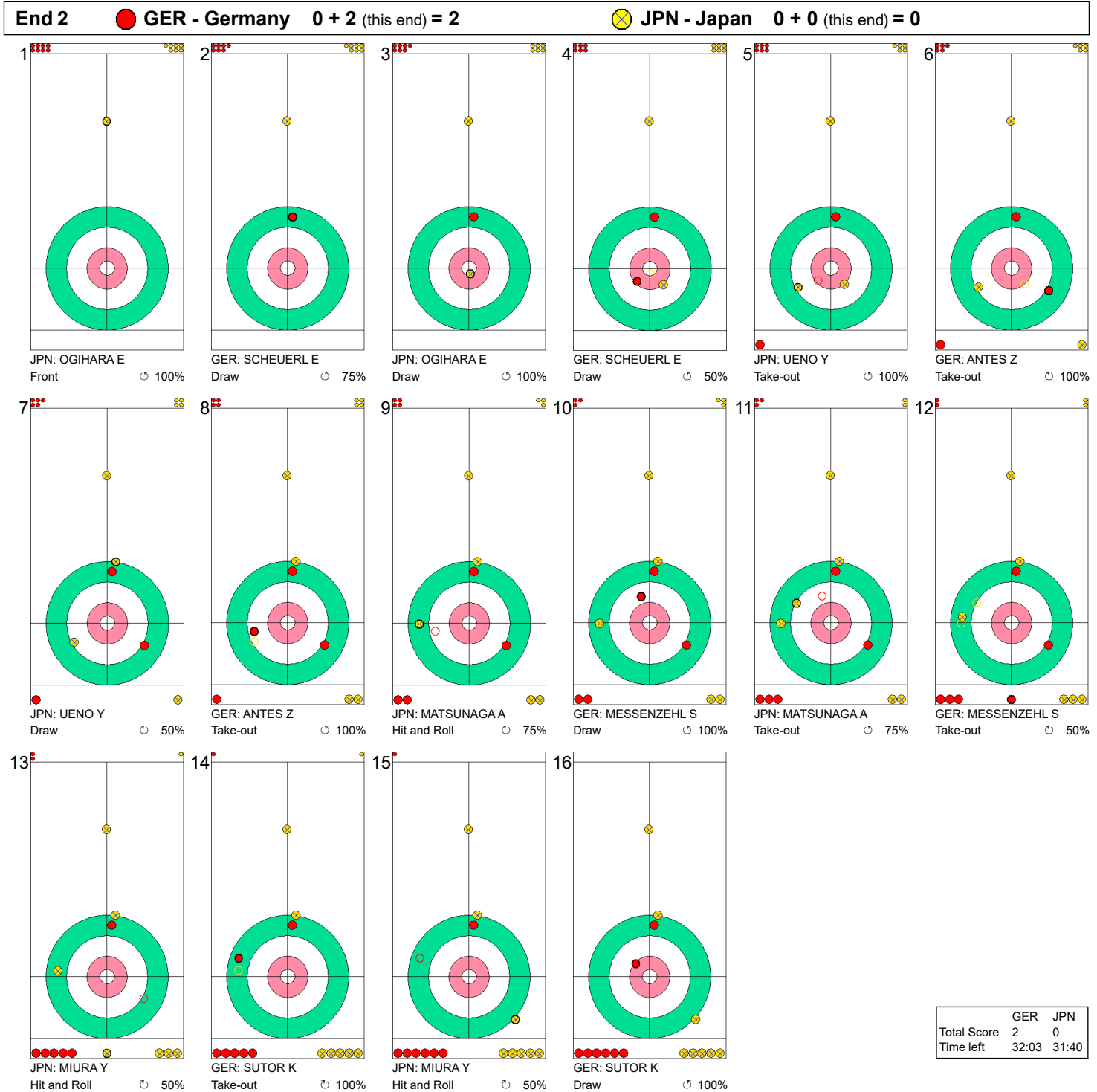


Game - Shot by Shot



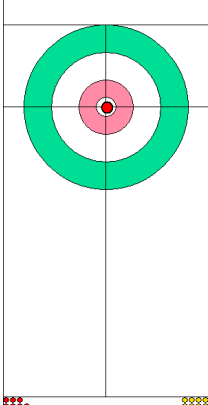
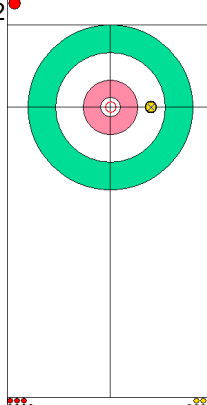
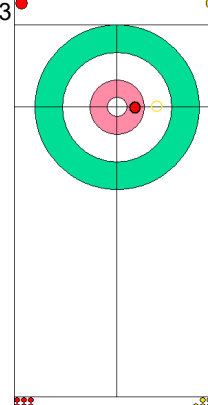
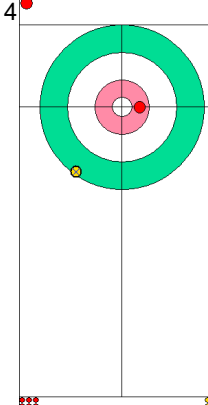
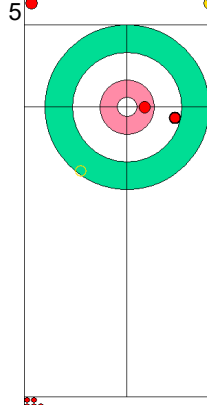
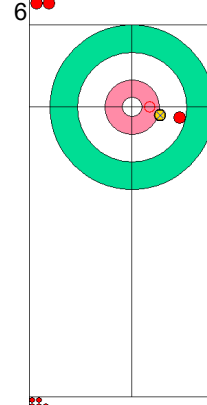
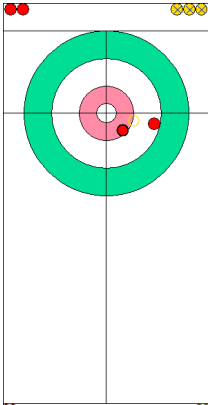
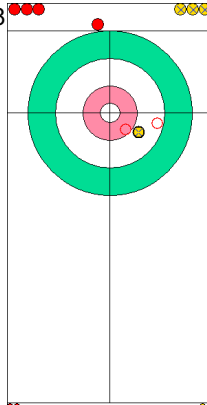
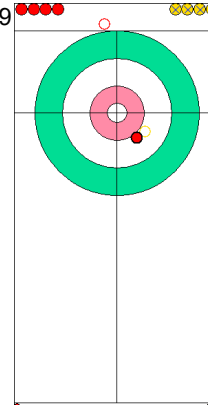
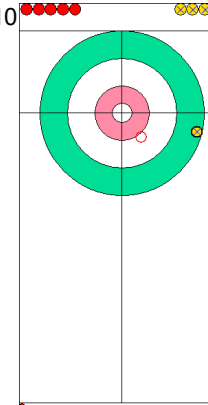
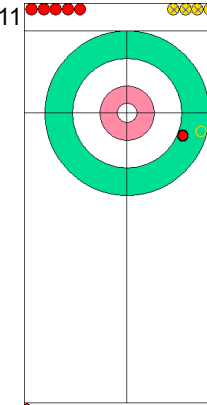
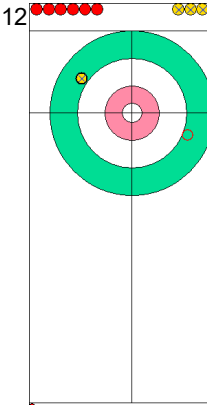
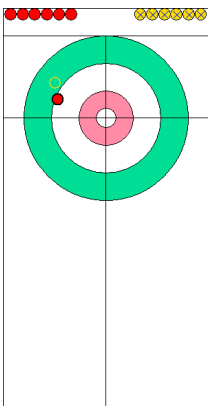
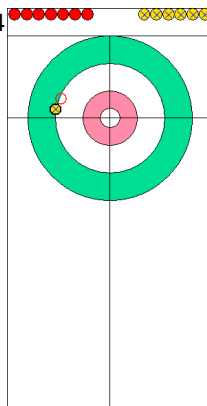
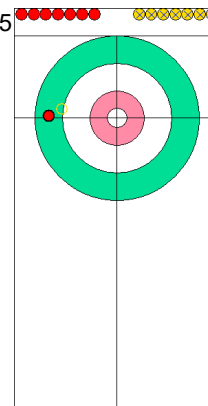
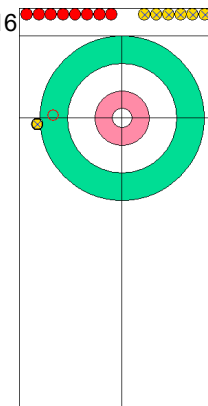
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot





Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot

End 3			GER - Germany 2 + 0 (this end) = 2			JPN - Japan 0 + 1 (this end) = 1											
1		GER: SCHEUERLE E Draw 100%	2		JPN: OGIHARA E Take-out 100%	3		GER: SCHEUERLE E Take-out 100%	4		JPN: OGIHARA E Front 0%	5		GER: ANTES Z Hit and Roll 100%	6		JPN: UENO Y Take-out 75%
7		GER: ANTES Z Hit and Roll 75%	8		JPN: UENO Y Double Take-out 100%	9		GER: MESSENZEHL S Take-out 100%	10		JPN: MATSUNAGA A Take-out 100%	11		GER: MESSENZEHL S Take-out 100%	12		JPN: MATSUNAGA A Take-out 100%
13		GER: SUTOR K Take-out 100%	14		JPN: MIURA Y Take-out 100%	15		GER: SUTOR K Take-out 100%	16		JPN: MIURA Y Clearing 50%						

	GER	JPN
Total Score	2	1
Time left	30:03	29:31

Legend:
 Clockwise
  Counter-clockwise
 - Not considered

Game - Shot by Shot

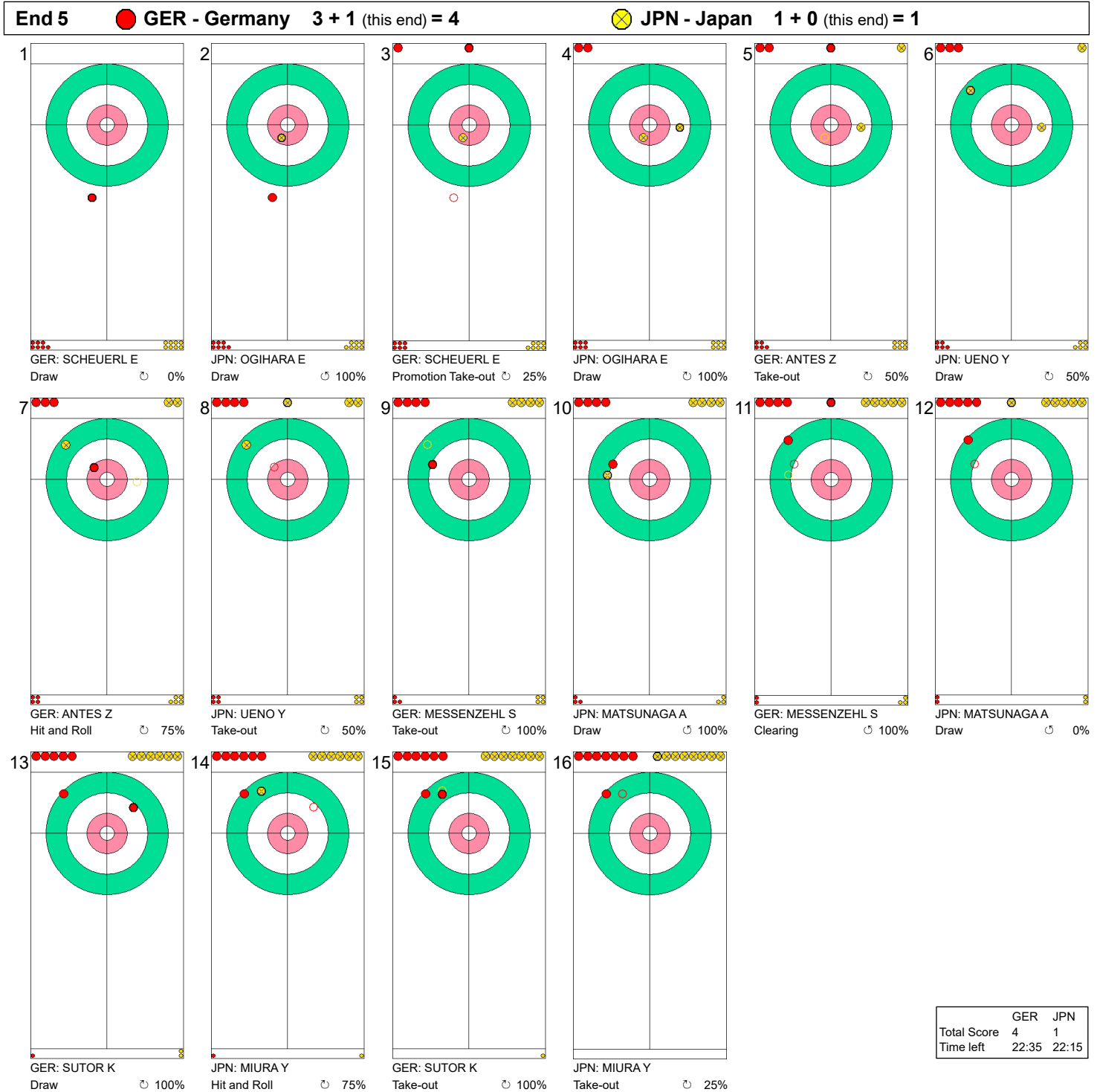
End 4 ● GER - Germany 2 + 1 (this end) = 3 ● JPN - Japan 1 + 0 (this end) = 1



	GER	JPN
Total Score	3	1
Time left	25:45	25:19

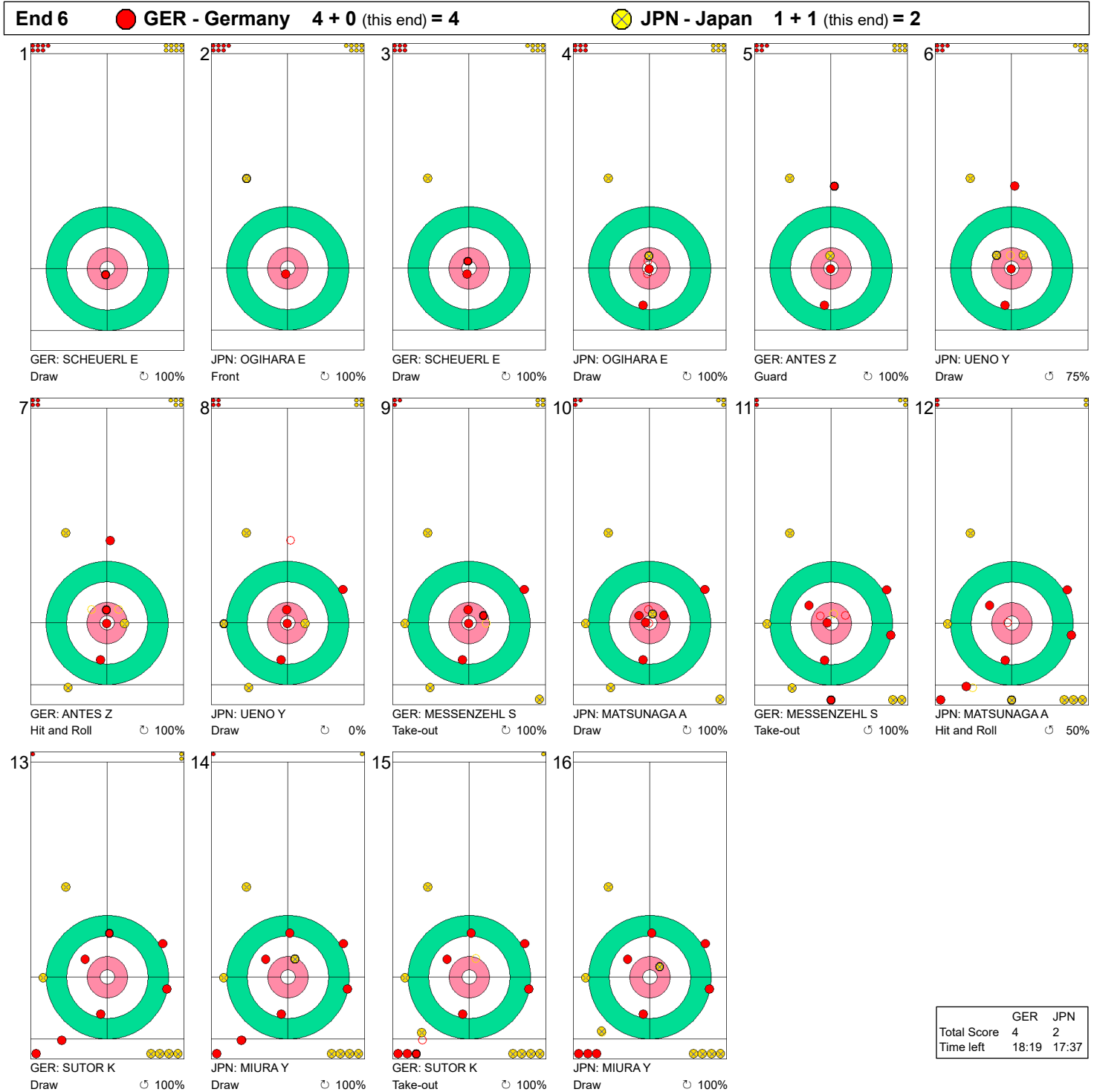
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot



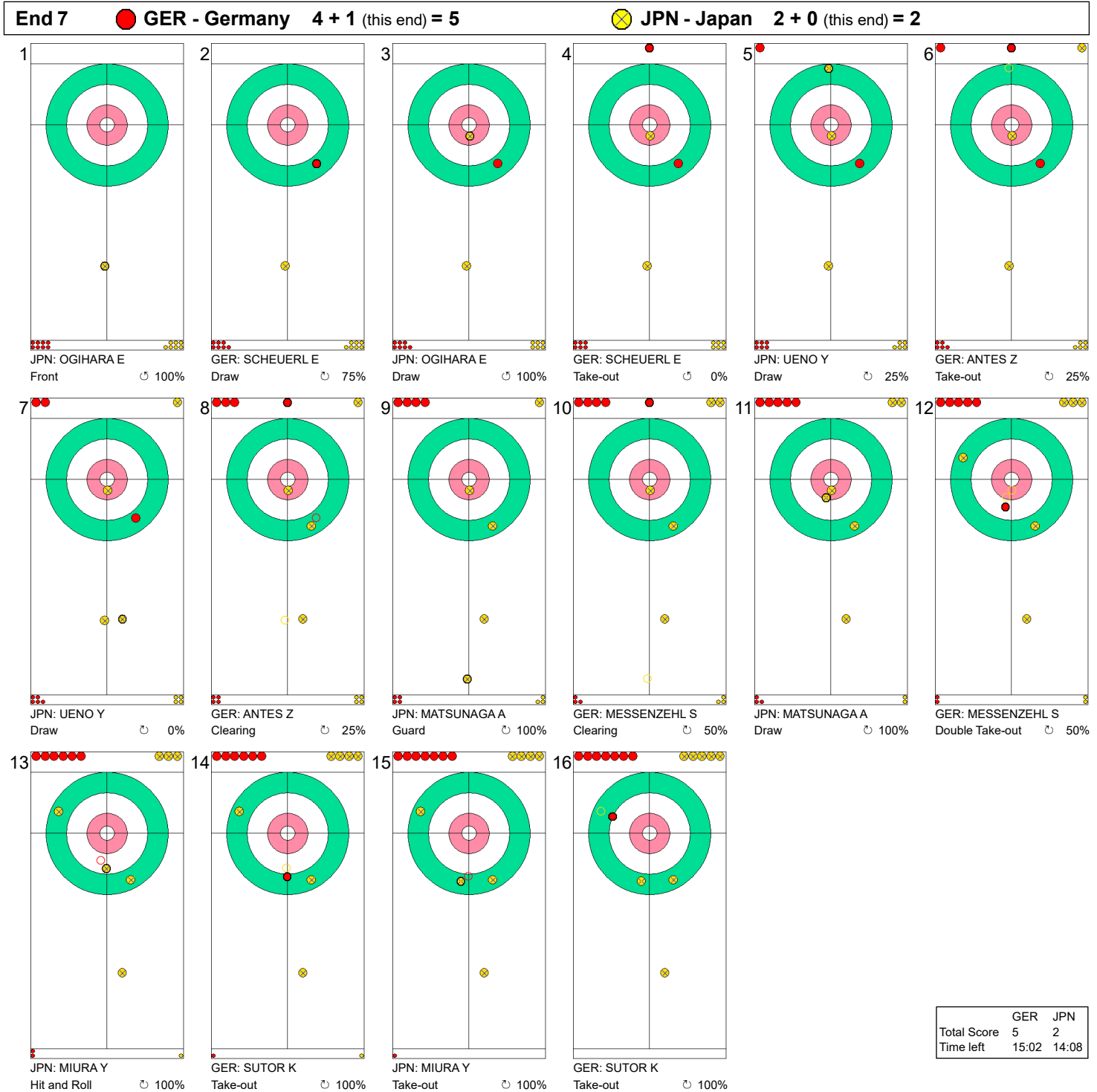
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered



Game - Shot by Shot



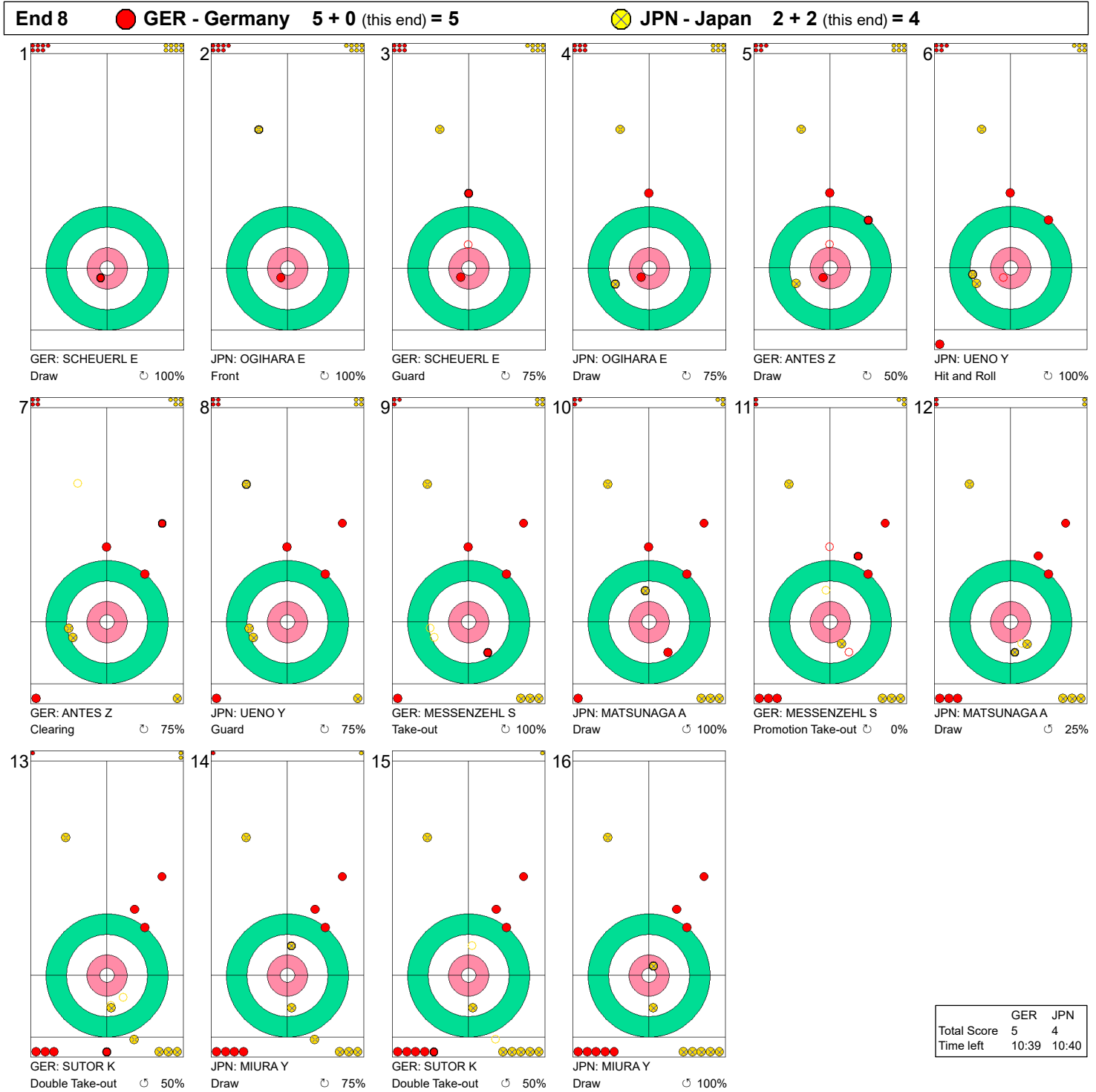
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot



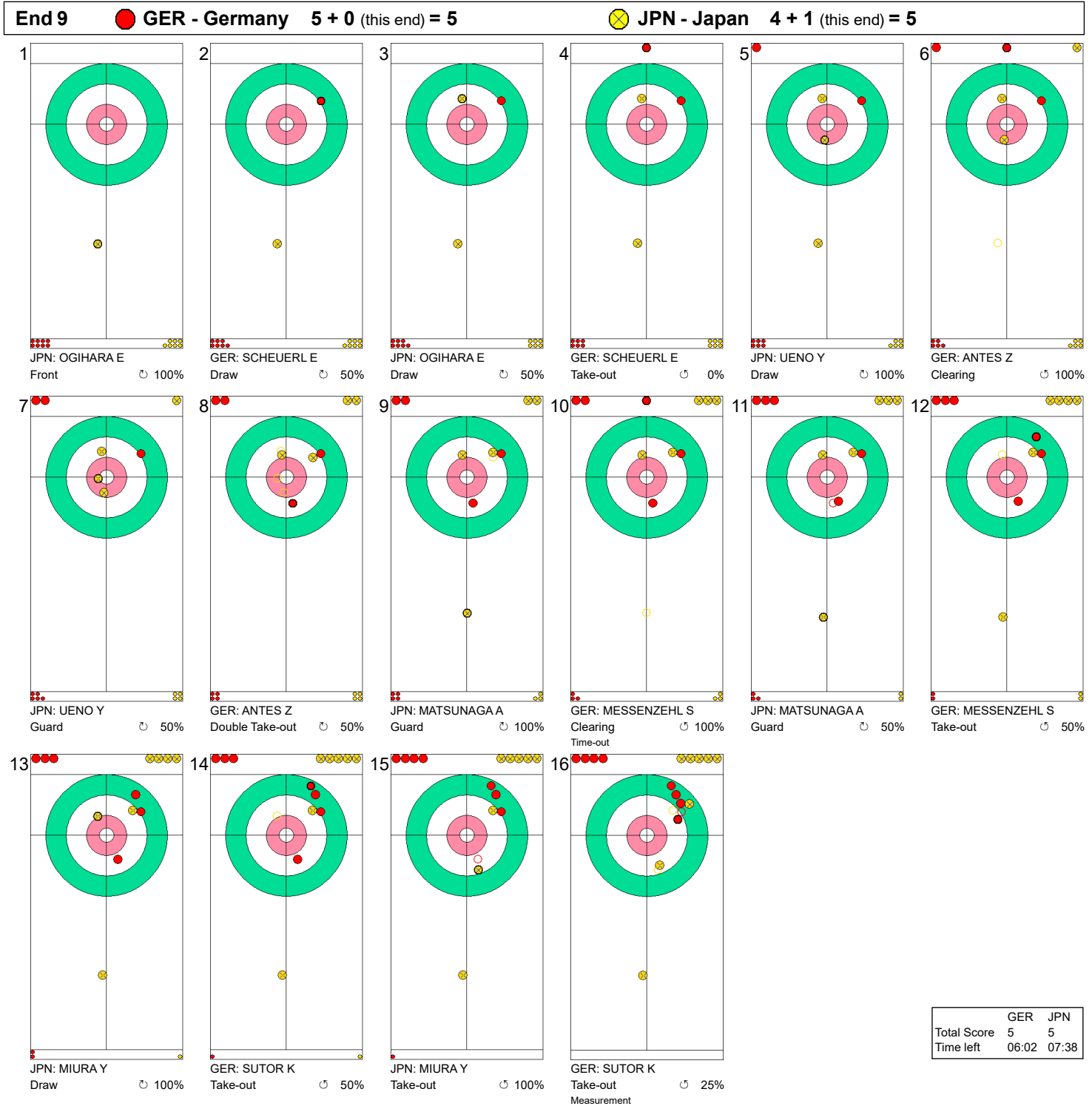
Legend:
 Clockwise
  Counter-clockwise
 - Not considered

Game - Shot by Shot



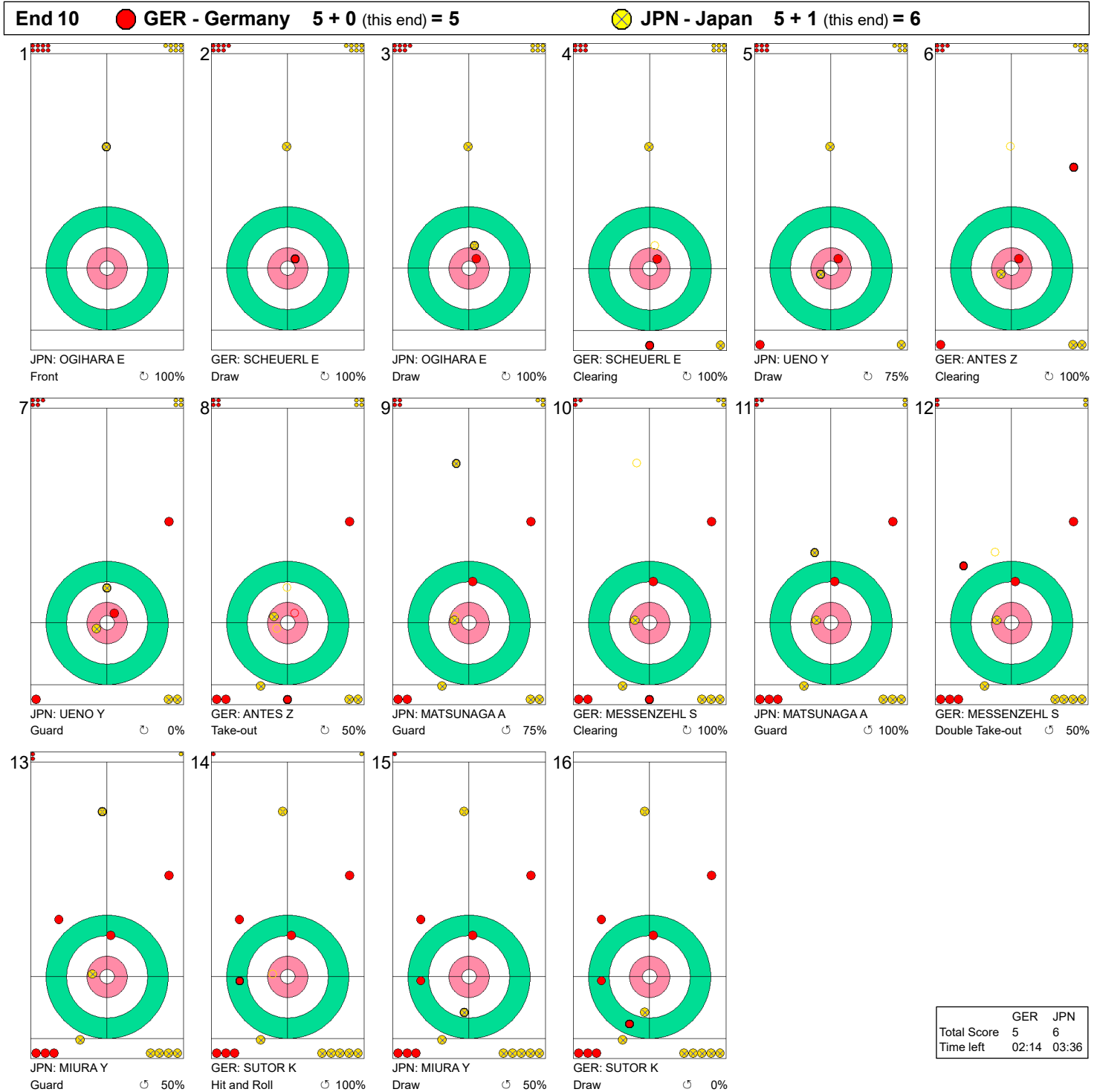
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot



Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

Game - Shot by Shot



Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered