

### Session Results and Standings

| Sheet | Game | Team                | LSFE | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | Extra Ends | Total |
|-------|------|---------------------|------|---|---|---|---|---|---|---|---|---|----|------------|-------|
| A     | 6    | SCO - Scotland      |      | 0 | 0 | 1 | 0 | 1 | 0 | X | X | X | X  |            | 2     |
|       | 6    | SUI - Switzerland   | *    | 1 | 1 | 0 | 4 | 0 | 4 | X | X | X | X  |            | 10    |
| B     | 6    | KOR - Korea         | *    | 1 | 0 | 0 | 3 | 0 | 2 | 0 | 1 | 1 | X  |            | 8     |
|       | 6    | LAT - Latvia        |      | 0 | 1 | 0 | 0 | 2 | 0 | 1 | 0 | 0 | X  |            | 4     |
| C     | 6    | NOR - Norway        | *    | 1 | 0 | 0 | 1 | 0 | 3 | 0 | 2 | 1 | X  |            | 8     |
|       | 6    | USA - United States |      | 0 | 0 | 1 | 0 | 2 | 0 | 2 | 0 | 0 | X  |            | 5     |
| D     | 6    | CAN - Canada        |      | 0 | 0 | 0 | 1 | 0 | 0 | 2 | 0 | X | X  |            | 3     |
|       | 6    | JPN - Japan         | *    | 0 | 2 | 2 | 0 | 1 | 4 | 0 | 3 | X | X  |            | 12    |
| E     | 6    | GER - Germany       |      | 0 | 0 | 3 | 0 | 1 | 0 | X | X | X | X  |            | 4     |
|       | 6    | SWE - Sweden        | *    | 2 | 4 | 0 | 3 | 0 | 4 | X | X | X | X  |            | 13    |

### Current Standings

| Rank | Team                | Games | Wins | Losses |
|------|---------------------|-------|------|--------|
| 1    | SUI - Switzerland   | 6     | 6    | 0      |
| 2    | JPN - Japan         | 6     | 4    | 2      |
| 2    | NOR - Norway        | 6     | 4    | 2      |
| 2    | SCO - Scotland      | 6     | 4    | 2      |
| 2    | SWE - Sweden        | 6     | 4    | 2      |
| 6    | KOR - Korea         | 6     | 3    | 3      |
| 7    | GER - Germany       | 6     | 2    | 4      |
| 8    | CAN - Canada        | 6     | 1    | 5      |
| 8    | LAT - Latvia        | 6     | 1    | 5      |
| 8    | USA - United States | 6     | 1    | 5      |

**Note:**  
Under WCF rules, tie-breaking rules for standings are not applied until after the last game of the round robin.

**Legend:**  
LSFE(\*) Last Stone First End                      X    Unplayed/unfinished end due to concession