

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
SUI	For	8	16	39%	50%	10	24	16	2	4	0	78	+33	
	Against	3	6			10	17	11	2	0	0	45		
JPN	For	3	16	47%	61%	6	23	18	3	1	1	77	+20	
	Against	8	8			14	26	9	3	1	0	57		
SWE	For	3	15	34%	56%	3	20	12	2	3	0	62	+9	
	Against	6	10			5	22	10	2	0	1	53		
NOR	For	5	19	32%	53%	9	32	12	4	1	0	72	+7	
	Against	6	11			6	24	12	4	0	1	65		
SCO	For	6	12	36%	52%	8	26	13	6	0	0	70	+3	
	Against	5	11			10	23	15	2	2	0	67		
KOR	For	6	9	30%	63%	10	23	10	1	1	1	55	-1	
	Against	3	13			1	27	10	3	0	0	56		
GER	For	4	8	38%	46%	5	16	11	2	2	0	52	-13	
	Against	5	14			4	21	11	2	4	0	65		
LAT	For	6	8	24%	58%	3	20	12	2	0	0	50	-17	
	Against	3	16			7	25	11	4	2	0	67		
USA	For	5	6	24%	48%	7	17	7	5	1	0	50	-18	
	Against	4	17			0	22	16	2	2	0	68		
CAN	For	3	10	28%	36%	3	24	11	1	0	0	49	-23	
	Against	6	13			7	18	17	4	2	0	72		
Total	49		119			64	225	122	28	13	2	615		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End