

## Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
SUI	For	6	16	44%	53%	7	19	15	1	4	0	68	+38	
	Against	3	4			9	12	9	0	0	0	30		
JPN	For	3	13	44%	64%	5	20	14	2	1	1	63	+20	
	Against	6	7			10	23	8	0	1	0	43		
SWE	For	3	15	34%	56%	3	20	12	2	3	0	62	+9	
	Against	6	10			5	22	10	2	0	1	53		
NOR	For	4	16	29%	54%	7	26	10	3	1	0	59	+5	
	Against	5	10			4	20	10	3	0	1	54		
SCO	For	5	10	34%	56%	5	24	11	3	0	0	55	0	
	Against	4	7			8	19	11	2	2	0	55		
KOR	For	6	9	30%	63%	10	23	10	1	1	1	55	-1	
	Against	3	13			1	27	10	3	0	0	56		
GER	For	4	8	38%	46%	5	16	11	2	2	0	52	-13	
	Against	5	14			4	21	11	2	4	0	65		
LAT	For	6	8	24%	58%	3	20	12	2	0	0	50	-17	
	Against	3	16			7	25	11	4	2	0	67		
USA	For	5	6	24%	48%	7	17	7	5	1	0	50	-18	
	Against	4	17			0	22	16	2	2	0	68		
CAN	For	3	10	28%	36%	3	24	11	1	0	0	49	-23	
	Against	6	13			7	18	17	4	2	0	72		
Total	45		111			55	209	113	22	13	2	563		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End