

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
						0	1	2	3	4	>4		
RUS	For	4	9	46%	65%	8	15	11	3	2	0	54	+21
	Against	3	4			0	15	9	0	0	0	33	
NED	For	5	11	37%	72%	4	14	11	3	1	1	54	+18
	Against	3	8			9	19	5	1	1	0	36	
FIN	For	5	8	27%	63%	7	15	6	3	1	1	47	+14
	Against	2	8			5	16	7	1	0	0	33	
JPN	For	3	5	52%	56%	7	8	9	3	1	0	39	+3
	Against	3	5			3	12	5	2	2	0	36	
ESP	For	1	3	41%	56%	2	11	6	2	1	0	33	-5
	Against	5	5			9	13	7	2	0	1	38	
TUR	For	2	9	33%	38%	5	15	8	1	0	0	34	-6
	Against	4	6			2	9	9	3	1	0	40	
TPE	For	3	2	8%	12%	0	14	2	0	0	0	18	-45
	Against	3	11			5	8	11	6	2	1	63	
Total	23		47			33	92	53	15	6	2	279	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End