

## Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
DEN	For	4	14	44%	75%	1	8	9	3	4	2	63	+46	
	Against	1	4			0	8	3	1	0	0	17		
NOR	For	4	8	69%	69%	0	9	6	6	1	1	48	+30	
	Against	1	1			4	10	4	0	0	0	18		
LAT	For	4	7	50%	42%	0	6	6	7	0	1	44	+15	
	Against	1	5			2	8	7	1	1	0	29		
FIN	For	0	4	32%	33%	2	6	9	1	0	0	27	-20	
	Against	5	10			1	11	8	5	0	1	47		
HKG	For	2	6	33%	7%	2	10	8	1	0	0	29	-27	
	Against	3	5			0	2	7	5	2	3	56		
BRA	For	1	0	13%	42%	2	6	3	0	0	0	12	-44	
	Against	4	14			0	6	12	6	2	0	56		
<b>Total</b>	<b>21</b>		<b>39</b>			<b>7</b>	<b>45</b>	<b>41</b>	<b>18</b>	<b>5</b>	<b>4</b>	<b>223</b>		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

The Games Total includes games not played.

**Legend:**

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End