



Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
GBR	11	For	9	15	43%	67%	5	23	12	8	1	0	75	+40
		Against	2	6			5	20	6	1	0	0	35	
CAN	11	For	5	11	45%	50%	5	20	10	4	2	0	60	+15
		Against	6	4			10	16	8	3	1	0	45	
USA	11	For	4	10	37%	72%	3	20	10	5	2	0	63	+10
		Against	7	11			5	30	7	3	0	0	53	
SUI	11	For	9	12	29%	55%	11	23	8	4	1	0	55	+9
		Against	2	11			4	19	9	3	0	0	46	
SWE	9	For	6	10	24%	74%	4	19	9	3	1	0	50	+7
		Against	3	12			3	22	6	3	0	0	43	
JPN	9	For	2	6	43%	60%	4	14	8	4	1	0	46	+1
		Against	7	7			8	21	9	2	0	0	45	
KOR	9	For	3	8	43%	57%	2	15	10	2	1	1	51	-1
		Against	6	7			2	16	8	4	2	0	52	
NOR	9	For	6	4	34%	48%	6	15	8	6	0	0	49	-5
		Against	3	10			1	17	13	1	2	0	54	
CZE	9	For	3	8	21%	35%	3	21	6	1	1	0	40	-22
		Against	6	7			3	14	10	8	1	0	62	
BRA	9	For	2	3	7%	36%	1	17	3	0	0	0	23	-54
		Against	7	12			3	12	8	9	4	1	77	
Total	49			87			44	187	84	37	10	1	512	

NOTE

Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

LEGEND

>4 More than four points scored Eff. Efficiency LSFE Last Stone First End