



Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
GBR	9	For	7	13	45%	67%	2	19	10	7	1	0	64	+34
		Against	2	5			4	17	5	1	0	0	30	
CAN	9	For	5	8	48%	50%	5	15	9	4	2	0	53	+16
		Against	4	3			5	13	7	2	1	0	37	
SUI	9	For	7	10	34%	59%	8	18	8	4	1	0	50	+13
		Against	2	8			3	15	8	2	0	0	37	
USA	9	For	4	9	38%	68%	1	18	9	4	2	0	56	+11
		Against	5	8			4	24	6	3	0	0	45	
SWE	9	For	6	10	24%	74%	4	19	9	3	1	0	50	+7
		Against	3	12			3	22	6	3	0	0	43	
JPN	9	For	2	6	43%	60%	4	14	8	4	1	0	46	+1
		Against	7	7			8	21	9	2	0	0	45	
KOR	9	For	3	8	43%	57%	2	15	10	2	1	1	51	-1
		Against	6	7			2	16	8	4	2	0	52	
NOR	9	For	6	4	34%	48%	6	15	8	6	0	0	49	-5
		Against	3	10			1	17	13	1	2	0	54	
CZE	9	For	3	8	21%	35%	3	21	6	1	1	0	40	-22
		Against	6	7			3	14	10	8	1	0	62	
BRA	9	For	2	3	7%	36%	1	17	3	0	0	0	23	-54
		Against	7	12			3	12	8	9	4	1	77	
Total	45			79			36	171	80	35	10	1	482	

NOTE

Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

LEGEND

>4 More than four points scored Eff. Efficiency LSFE Last Stone First End