



### Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
USA	For	9	16	52%	60%	4	20	15	7	2	0	79	+37	
	Against	2	5			2	18	12	0	0	0	42		
KOR	For	5	18	41%	65%	1	22	13	3	6	0	81	+34	
	Against	6	8			3	22	11	1	0	0	47		
CHN	For	6	17	36%	70%	3	25	18	3	1	0	74	+29	
	Against	5	6			2	22	10	1	0	0	45		
CAN	For	4	9	48%	65%	2	8	15	3	2	0	55	+12	
	Against	5	10			2	21	6	2	1	0	43		
GBR	For	5	9	39%	60%	5	18	11	5	2	0	63	+10	
	Against	6	9			5	21	9	2	2	0	53		
SWE	For	6	11	30%	26%	2	19	8	4	0	1	52	+4	
	Against	3	9			1	14	10	2	2	0	48		
SUI	For	5	8	33%	45%	3	16	7	6	1	0	52	+1	
	Against	4	11			3	17	14	2	0	0	51		
JPN	For	5	9	36%	43%	2	14	10	3	0	0	43	-20	
	Against	4	10			3	12	9	7	3	0	63		
AUS	For	2	1	11%	20%	3	15	3	0	1	0	25	-48	
	Against	7	18			1	13	16	8	1	0	73		
ESP	For	2	4	16%	35%	1	14	6	0	0	0	26	-59	
	Against	7	16			4	11	9	9	6	1	85		
Total	49		102			26	171	106	34	15	1	550		

**NOTE**

Stolen ends are the ends won without the last stone advantage.  
 Last Stone Efficiency: Scoring two or more points with last stone advantage.  
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**LEGEND**

>4 More than four points scored      Eff. Efficiency      LSFE Last Stone First End