

## Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
SWE	7	For	4	19	58%	61%	0	10	13	7	0	3	73	+44
		Against	3	3			0	10	2	1	3	0	29	
EST	9	For	4	15	25%	60%	1	18	8	4	5	0	66	+25
		Against	5	8			3	18	7	3	0	0	41	
SVK	8	For	4	11	37%	58%	0	16	9	2	4	1	61	+25
		Against	4	8			1	15	9	1	0	0	36	
LAT	8	For	5	6	37%	61%	4	14	6	6	3	0	56	+13
		Against	3	9			0	19	9	2	0	0	43	
FIN	9	For	4	16	44%	50%	0	20	13	4	1	0	62	+10
		Against	5	5			2	15	5	2	4	1	52	
ITA	6	For	1	11	26%	71%	2	13	5	2	1	1	38	+10
		Against	5	8			2	17	4	1	0	0	28	
CZE	7	For	4	9	30%	60%	1	16	4	3	2	1	46	+8
		Against	3	9			0	13	9	1	1	0	38	
ENG	6	For	4	9	27%	66%	0	14	3	1	2	1	36	-2
		Against	2	10			0	15	2	2	2	1	38	
LTU	6	For	2	6	40%	41%	0	11	9	2	0	0	35	-7
		Against	4	6			0	10	8	4	1	0	42	
DEN	6	For	4	6	17%	50%	0	11	7	0	2	0	33	-17
		Against	2	14			0	11	9	5	0	1	50	
JPN	6	For	1	6	39%	35%	0	8	7	1	2	0	33	-20
		Against	5	11			0	11	11	5	0	1	53	
SLO	6	For	4	7	21%	15%	1	12	6	3	0	0	33	-20
		Against	2	9			1	7	6	3	5	1	53	
POL	6	For	5	4	13%	41%	0	12	3	2	0	0	24	-24
		Against	1	16			0	13	11	3	1	0	48	
TUR	6	For	2	8	8%	30%	0	9	3	1	1	0	22	-45
		Against	4	17			0	10	4	5	6	2	67	
Total	48			133			9	184	96	38	23	7	618	

**Note:**  
 Stolen ends are the ends won without the last stone advantage.  
 Last Stone Efficiency: Scoring two or more points with last stone advantage.  
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**  
 >4 More than four points scored      Eff. Efficiency      LSFE Last Stone First End