

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
						0	1	2	3	4	>4		
CHN	For	8	18	45%	89%	6	25	9	5	3	1	75	+47
	Against	3	6			7	23	1	1	0	0	28	
CAN	For	7	19	52%	63%	1	19	14	9	0	1	79	+36
	Against	4	7			4	21	9	0	1	0	43	
KOR	For	7	15	37%	70%	3	22	13	4	3	0	72	+25
	Against	4	14			2	27	10	0	0	0	47	
USA	For	6	14	29%	45%	2	20	12	5	0	1	64	+4
	Against	5	17			2	23	13	2	0	1	60	
SWE	For	6	12	37%	64%	2	14	12	5	3	0	65	+3
	Against	5	16			3	23	9	4	1	1	62	
NOR	For	9	16	26%	50%	4	26	8	3	3	0	63	0
	Against	2	14			1	20	9	6	0	1	63	
SCO	For	4	17	22%	70%	1	29	3	6	1	0	57	-3
	Against	7	15			2	23	10	4	0	1	60	
CZE	For	6	11	20%	48%	1	28	7	2	2	1	61	-6
	Against	5	11			0	21	8	6	3	0	67	
ITA	For	1	16	25%	32%	2	20	12	5	0	2	71	-14
	Against	10	13			0	15	13	9	3	1	85	
LAT	For	2	13	13%	50%	0	25	11	1	0	0	50	-23
	Against	9	15			4	22	15	3	3	0	73	
JPN	For	3	9	29%	45%	3	18	12	3	0	0	51	-26
	Against	8	17			1	25	14	5	1	1	77	
DEN	For	7	9	20%	41%	1	17	11	0	2	0	47	-43
	Against	4	24			0	20	13	8	5	0	90	
Total	66		169			26	263	124	48	17	6	755	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End