

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
A	5	USA - United States		0	4	2	3	0	2	X	X	X	X		11
	5	KOR - Korea	*	2	0	0	0	3	0	X	X	X	X		5

USA - United States		Shot Success	Game	All
4 S	SHUSTER John	88%		77%
3 V	PLYS Chris	79%		77%
2	HAMILTON Matt	83%		80%
1	LANDSTEINER John	77%		86%
A	HUFMAN Colin	-		92%
Team Total		82%		81%

KOR - Korea		Shot Success	Game	All
4 S	JEONG Byeongjin	65%		63%
3 V	LEE Jeongjae	67%		75%
2	KIM Minwoo	83%		79%
1	KIM Taehwan	96%		88%
A	-	-		-
Team Total		78%		76%

Last Stone Draw Distance

☺ SHUSTER John	7.5cm
☹ HAMILTON Matt	199.6cm
Total	207.1cm

Last Stone Draw Distance

☺ KIM Minwoo	43.6cm
☹ JEONG Byeongjin	16.5cm
Total	60.1cm

Time remaining: 12 minutes 36 seconds

Time remaining: 14 minutes 8 seconds

Shot Success Analysis

USA - United States		☺	☹	Game
4 SHUSTER John	Draws	2 100%	6 83%	8 88%
	Take-outs	2 75%	2 100%	4 88%
	Total	4 88%	8 88%	12 88%
3 PLYS Chris	Draws	2 100%	1 100%	3 100%
	Take-outs	5 80%	4 63%	9 72%
	Total	7 86%	5 70%	12 79%
2 HAMILTON Matt	Draws	0 -	5 90%	5 90%
	Take-outs	3 92%	4 69%	7 79%
	Total	3 92%	9 81%	12 83%
1 LANDSTEINER John	Draws	5 80%	7 75%	12 77%
	Take-outs	0 -	0 -	0 -
	Total	5 80%	7 75%	12 77%
A HUFMAN Colin	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	9 89%	19 83%	28 85%
	Take-outs	10 83%	10 73%	20 78%
	Total	19 86%	29 79%	48 82%

KOR - Korea		☺	☹	Game
4 JEONG Byeongjin	Draws	2 100%	1 100%	3 100%
	Take-outs	4 88%	5 25%	9 53%
	Total	6 92%	6 38%	12 65%
3 LEE Jeongjae	Draws	1 100%	4 100%	5 100%
	Take-outs	2 63%	5 35%	7 43%
	Total	3 75%	9 64%	12 67%
2 KIM Minwoo	Draws	4 81%	2 50%	6 71%
	Take-outs	3 92%	3 100%	6 96%
	Total	7 86%	5 80%	12 83%
1 KIM Taehwan	Draws	6 92%	5 100%	11 95%
	Take-outs	1 100%	0 -	1 100%
	Total	7 93%	5 100%	12 96%
A -	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	13 90%	12 92%	25 91%
	Take-outs	10 85%	13 46%	23 63%
	Total	23 88%	25 68%	48 78%

Note:
 Position and function for each team member:
4 = Fourth, **3** = Third, **2** = Second, **1** = Lead, **A** = Alternate, **S** = Skip, **V** = Vice-Skip

Legend:
 ☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End
 X Unplayed/unfinished end due to concession