

SAT 8 APR 2023  
 Start Time 14:00

**Qualification Game 4 v 5**
**Game Results**

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	13	CAN - Canada	*	2	0	0	0	1	1	3	2	X	X		9
	13	SWE - Sweden		0	1	0	0	0	0	0	0	X	X		1

CAN - Canada		Shot Success	
		Game	All
4 S	GUSHUE Brad	92%	88%
3 V	NICHOLS Mark	92%	85%
2	HARNDEN E.J.	81%	81%
1	WALKER Geoff	98%	93%
A	HARNDEN Ryan	-	88%
Team Total		91%	87%

SWE - Sweden		Shot Success	
		Game	All
4 S	EDIN Niklas	69%	84%
3 V	ERIKSSON Oskar	77%	83%
2	WRANAA Rasmus	80%	89%
1	SUNDGREN Christoffer	98%	90%
A	MAGNUSSON Daniel	-	88%
Team Total		81%	87%

Time remaining: 13 minutes 17 seconds

Time remaining: 7 minutes 53 seconds

Time-out: End 7 - SWE stone 8

**Shot Success Analysis**

CAN - Canada		↻	↺	Game	
4	GUSHUE Brad	Draws	0 -	4 88%	4 88%
		Take-outs	8 91%	4 100%	12 94%
		Total	8 91%	8 94%	16 92%
3	NICHOLS Mark	Draws	0 -	0 -	0 -
		Take-outs	1 100%	15 92%	16 92%
		Total	1 100%	15 92%	16 92%
2	HARNDEN E.J.	Draws	2 88%	3 100%	5 95%
		Take-outs	5 80%	6 71%	11 75%
		Total	7 82%	9 81%	16 81%
1	WALKER Geoff	Draws	2 100%	14 98%	16 98%
		Take-outs	0 -	0 -	0 -
		Total	2 100%	14 98%	16 98%
A	HARNDEN Ryan	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	4 94%	21 96%	25 96%
		Take-outs	14 88%	25 88%	39 88%
		Total	18 89%	46 92%	64 91%

SWE - Sweden		↻	↺	Game	
4	EDIN Niklas	Draws	1 50%	2 100%	3 83%
		Take-outs	7 68%	6 63%	13 65%
		Total	8 66%	8 72%	16 69%
3	ERIKSSON Oskar	Draws	4 63%	2 75%	6 67%
		Take-outs	1 50%	9 86%	10 83%
		Total	5 60%	11 84%	16 77%
2	WRANAA Rasmus	Draws	3 50%	6 96%	9 81%
		Take-outs	4 69%	3 92%	7 79%
		Total	7 61%	9 94%	16 80%
1	SUNDGREN Christoffer	Draws	5 100%	11 98%	16 98%
		Take-outs	0 -	0 -	0 -
		Total	5 100%	11 98%	16 98%
A	MAGNUSSON Daniel	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	13 73%	21 95%	34 87%
		Take-outs	12 67%	18 79%	30 74%
		Total	25 70%	39 88%	64 81%

**Note:**

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

**Legend:**

↻ Clockwise

↺ Counter-clockwise

LSFE(\*) Last Stone First End

X Unplayed/unfinished end due to concession