

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
CHN	13 For	10	19	41%	91%	6	30	10	6	3	1	85	+53	
	Against	3	6			12	27	1	1	0	0	32		
CAN	13 For	8	20	47%	69%	5	22	16	9	0	1	86	+36	
	Against	5	8			4	26	10	0	1	0	50		
KOR	12 For	8	15	33%	72%	3	24	13	4	3	0	74	+21	
	Against	4	17			2	31	11	0	0	0	53		
SWE	14 For	7	16	36%	62%	5	20	13	5	4	1	82	+5	
	Against	7	18			3	28	11	6	1	1	77		
SCO	14 For	4	22	20%	69%	1	37	5	7	1	0	72	+1	
	Against	10	17			4	28	13	4	0	1	71		
NOR	11 For	9	16	26%	50%	4	26	8	3	3	0	63	0	
	Against	2	14			1	20	9	6	0	1	63		
USA	12 For	7	14	28%	43%	2	21	13	5	0	1	67	-4	
	Against	5	20			2	25	13	2	1	2	71		
CZE	11 For	6	11	20%	48%	1	28	7	2	2	1	61	-6	
	Against	5	11			0	21	8	6	3	0	67		
ITA	11 For	1	16	25%	32%	2	20	12	5	0	2	71	-14	
	Against	10	13			0	15	13	9	3	1	85		
LAT	11 For	2	13	13%	50%	0	25	11	1	0	0	50	-23	
	Against	9	15			4	22	15	3	3	0	73		
JPN	11 For	3	9	29%	45%	3	18	12	3	0	0	51	-26	
	Against	8	17			1	25	14	5	1	1	77		
DEN	11 For	7	9	20%	41%	1	17	11	0	2	0	47	-43	
	Against	4	24			0	20	13	8	5	0	90		
Total	72		180			33	288	131	50	18	7	809		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End